

Roller Derby Rules

- Each player takes 12 chips and places them into the columns on their board in any way they choose. (Players can have zero, one, or multiple chips in any column.)
- Players take turns rolling two dice and removing a chip from the column with the same number as the total shown on the dice. Every roll applies to both players. If the column is empty, the player does not get to remove a chip.
- First player to remove all their chips wins
- Keep track of all rolls in a chart with three columns - Red, White, and Sums.

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